1. **Describe the concept of OOP in JavaScript**

From my understanding of object oriented programming in JavaScript is that there are many objects/methods that are available to use and add to your program instead of building each one. This adds the fun in OOP because the developers can spend more time make the application then the doing the back end stuff.  
B. Research the history of the following technologies, and write a brief overview of these histories.

1. **TCP/IP**

TCP/IP started in the 70’s. It was designed as a packet network intercommunication. How it works is that a high level TCP disassembles the message into small parts, then it is re-assembled into its regular form at its destinations local TCP.

1. **HTML vs. HTML5**

HTML was created in the 90’s and written by Tim Berners. The major new features in HTML5 is the ability for adding audio and video content.

1. **ARPAnet**

ARPAnet, which stands for Advanced Research Projects Agency Network, started in the late 60s during the cold war when countries were competing against in technology. This was the beginning of what is not the internet. Nodes from different networks are able to communicate with each other through packets.

1. **CSS**

CSS started in the early 90’s. This technology was designed to style HTML documents. Nowadays, the newest version of CSS can add style video, texts, HTML elements, images, and add functionality to a web page.

Resources

https://www.geeksforgeeks.org/history-of-tcp-ip/

https://www.bigcommerce.com/ecommerce-answers/what-is-tcp-ip/

https://www.w3.org/Style/CSS20/history.html